

KEVIN PAULY

- SENIOR ANDROID ENGINEER -

(248) 452-1170

kevin@pauly.tech

www.pauly.tech

www.github.com/kpauly2

Experienced software engineer with a proven track record of 9+ years in mobile app development and team leadership. Passionate about delivering high-quality products, and thrives on driving technical direction and innovation.

- SKILLS & TOOLS -

- Android and Kotlin expert with Java background. Skilled architect in Object-Oriented Design with SOLID principles
- Adept at common Android architectures and design patterns, MVI, MVVM, MVP, DI, Clean Architecture
- Coroutines, Flow, Compose, Hilt, Arrow, Kotest, Dagger, Koin, LiveData, RxJava, Retrofit, Google Maps, Coil, Android SDK, Android Jetpack, TDD, JUnit, Mockito, MockK, Espresso, Github Actions, Jenkins, Testflight, App Tester
- Agile team leader with strong project management, team organization, and technical writing skills
- Git, REST & GraphQL APIs, JSON, Ktor, .NET, Kafka, PostgreSQL, Docker, Bash, AWS

- PROFESSIONAL EXPERIENCE -

Software Engineering Manager

Bleacher Report/Warner Bros. Discovery | July 2021 - Present

- Led a global engineering team to develop and support the B/R apps and website, supporting millions of MAUs.
- Fostered a robust and transparent product development cycle through close cross-functional coordination and planning, ensuring the team was able to achieve on-target delivery for over 90% of projects.
- Selected to lead the production B/R mobile app team due to a proven track record of high-quality, on-time delivery through effective use of Agile methodologies, while also fostering growth opportunities for engineers.

Team Lead/Senior Android Engineer

Bleacher Report/Warner Media | May 2020 - June 2021

- Led a multi-platform team in adding deeply-integrated betting features to the B/R apps and website, enabling the successful execution of high-value partnerships with sportsbooks, driving over 6 million unique engagements.
- Led the development of a sports pick'em game from concept to launch in just 8 months, made possible through close cross-functional coordination, attracting over one million players as a leading user engagement vehicle.

Senior Android Engineer

Bleacher Report/Turner Sports | Oct 2018 - Apr 2020

- Implemented and enhanced features across the B/R Android app. Led an overhaul of Scores features, which increased engineering flexibility, resulting in future projects delivering in half of the originally planned time.
- Led the organization's transition from Java to Kotlin alongside introducing a new MVVM architecture. Performed tech talks and wrote documentation to onboard the team within a few months, improving developer experience while addressing existing architectural challenges, reducing development time on future features by up to 40%.

Lead Android Engineer

FordPass/Lincoln Way - Ford Motor Company | Jan 2017 - Sept 2018

- Led a team of Android engineers developing OTA Connected Vehicle features for the FordPass and Lincoln Way Android apps, supporting 20+ countries and dozens of region-specific requirements.
- Established and guided a small team in designing a new app architecture to facilitate delivery of two distinct, global apps from a unified codebase using MVVM and Clean Architecture. Led onboarding of 80+ global engineers, through paired programming, tech talks, and traveling to India to develop and run a 2-week onboarding program.

- EDUCATION -

Michigan State University

Bachelor of Science in Computer Science - Specialization in Video Game Development and Design